# COMP 249: Object Oriented Programming II

Tutorial 8: Binary File I/O

# Question 1 - Part 1

- Write a Java program that:
  - 1. Reads the provided text file named "chars.txt"
  - 2. Prints the ASCII value of each character in the file.
  - 3. Keeps track of some additional information for each character, i.e., whether it is a letter, a digit, or a special character.

#### Question 1 - Part 2

- Write a Java program that:
  - 1. Reads the provided text file named "chars.txt"
  - 2. Prints the ASCII value of each character in the file
  - 3. Keeps track of some additional information for each character, i.e., whether it is a letter, a digit, or a special character
  - 4. Provide a statistical overview (rounded and in %) of the character categories found in the file and write them to a separate file named "insightsOfChars.txt"

#### Question 2 - Part 1

- Write a Java program that:
  - 1. Prompts the user to enter ten integers.
  - 2. Adds them, one integer per line, to a binary file called "inputQuestion2.dat"

### Question 2-Part 2

- Write a Java program that:
  - 1. Prompts the user to enter ten integers.
  - 2. Adds them, one integer per line, to a binary file called "inputQuestion2.dat"
  - 3. Calculates the average of the even integers and the sum of the odd integers in the file.
  - 4. Writes both the average and the sum to a binary file named "outputQuestion2.dat"

## Question 3

- Write a Java program that:
  - 1. Searches the binary file "inputQuestion2.dat" you created in the question 2 and outputs the largest and smallest numbers to the screen.
  - 2. Your program should make sure that there is at least one integer in the file.
  - 3. If the file is empty, it should display a message to that effect and terminate the program.

#### Question 4 - Part 1

- 1. Create a simplified class named **SignUp**, with *username* and *password* as the attributes.
- 2. Implement all the basic needed functions, including constructors, accessors, mutators, etc.
- 3. Include a method <u>isUsernameValid(String username)</u> to validate the username:
  - a. is between 6 and 10 characters.
  - b. contains only letters and numbers.
  - c. provides an error message otherwise.
- 4. Include a method <u>isPasswordValid(String password)</u> to validate the password:
  - a. is between 12 and 20 characters.
  - b. contains at least one special character (e.g., @, #, etc.).
  - c. provides an error message otherwise.
- 5. Create a <u>passwordEncryption(String password)</u> method that uses a simple caesar cipher encryption for letters (shifts each password characters by 3 positions) and keeps digits/special characters unchanged (MAKE SURE to wrap around if it goes beyond 'z'/'Z')

#### Question 4 - Part 2

#### In a driver class:

- 1. Create an object of the SignUp class.
- 2. Allow user to input their credentials and validate them (for a max of **three attempts** per attribute).
- 3. Using binary IO, write the encrypted SignUp object into a file named "userCredentials.dat."
- 4. Read and Display (for your own verification) the encrypted credentials from the file.
- 5. Display the decrypted credentials to the user (
   another method in SignUp?). Careful to prompt the user for their password ONCE before presenting their decrypted credentials for security purposes.